

Robert Chiper

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WORK EXPERIENCE

Amazon, Software Development Engineer Intern Jun 2020 – Sep 2020

- Developed a feature for extracting payment terms information from contracts between Amazon Prime Video and video licence providers
- Achieved 90% accuracy on payment terms predictions using AWS Comprehend

Moogsoft, Software Development Engineer Intern Sep 2019 – Apr 2020

- Carried out tasks of migrating a monolithic application to a service-oriented architecture
- Increased the code coverage of microservices from 20% to 60-80% by writing unit tests
- Gained DevOps experience by adding Jenkins pipelines that built the services, packaged them in Docker containers, and deployed them to AWS EKS

OpenMarket, Software Development Engineer Intern Jun 2019 – Sep 2019

- Worked on the backend platform of a mobile messaging aggregator
- Fixed issues present in the system, including a caching bug resulting in VMs running out of storage
- Introduced the v2 of a REST API that followed best practices and integrated with the existing functionality

Moogsoft, Software Development Engineer Intern Jun 2018 – Sep 2018

- Worked on a platform designed to reduce operational noise for IT teams
- Extended the usage statistics API by adding new SQL statements to the data collection job and additional endpoints to fetch the metrics

University of Birmingham, Teaching Assistant 2018

- Performed the role for the *Programming in Java* and *Robot Programming* modules
- Guided students during lab sessions and offered them support with their coursework

EDUCATION

University of Birmingham, MSci Computer Science 2016 – 2021

- Final year student with a predicted first class degree

SKILLS

Programming languages

Java, Kotlin, Python, C, C++, SQL, Bash, TypeScript, Haskell

Platforms and data stores

AWS, GCP, Android, Firebase, MySQL, MongoDB, Elasticsearch, Kafka

Tools

Jenkins, Docker, UNIX shell, Grafana, Kubernetes, Git, Gradle, Maven

PROJECTS

Solar Legends

- Developed a 2D turn-based multiplayer video game alongside 5 teammates
- Worked on the networking component, gained knowledge about the TCP and UDP protocols, how to deploy a server application on a cloud instance, and how to integrate it with a database

Autonomous Warehouse

- Created a system in which 3 different robots would cooperate to collect objects located in a grid like warehouse as part of a team of 9
- Built the route planning algorithm capable of creating travelling paths for multiple robots

EXTRACURRICULAR

Computer Science Society, Member

- Helped organise events hosted by the CSS and participated in hackathons, working on various projects e.g. programming a RaspberryPi robot, creating a grocery sorting algorithm under strict conditions